A VOICE ACTIVITY DETECTION ALGORITHM BASED ON PERCEPTUAL WAVELET PACKET TRANSFORM AND TEAGER ENERGY OPERATOR

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ABSTRACT
This paper presents a new voice activity detection (VAD) algorithm based on the perceptual wavelet packet transform (PWPT) and the Teager energy operator (TEO). The basic procedure of the proposed VAD algorithm is to make use of the PWPT to decompose the input speech into critical subband signals. Then a parameter called voice activity shape (VAS) can be derived from the TEO of these critical subband signals. It is shown in this paper that the VAS can be used as a robust feature for VAD. The advantage of this new algorithm is that the preset threshold values or a priori knowledge of the SNR usually needed in conventional VAD methods can be completely avoided. Various experimental results show that the proposed VAD algorithm is capable of outperforming to the ITU-T G.729B VAD and can operate reliably in real noisy environments.

1. INTRODUCTION
The voice activity detection (VAD) is used to distinguish speech from noise and is required in a variety of speech processing systems. For example, in the GSM-based communication system, a VAD module [1] can save battery power by discontinuing transmission when no voice activity is detected. Also, a VAD algorithm can be used in a variable bit rate speech coding system [2] in order to control the average bit rate and the overall coding quality of speech. Various types of different approaches to VAD have been proposed. Most of the conventional VAD algorithms are accomplished by applying several parameters extracted from the input speech signal to compare with predetermined thresholds. If the measured parameters exceed the thresholds, then a voice-active decision is made. In the earlier VAD algorithms [3-4], the parameters used for speech detection are based on autocorrelation coefficients, LPC distance measure, short-time energy levels, zero-crossing rates, and pitch period. Cepstral features and the line spectral frequencies (LSF) are some of the more recent developments used in VAD algorithms [5-6].

These current VAD algorithms provide a satisfactory performance in quite situations, however, the correct detection rate is of little value under noisy environments. The decision parameters used in these conventional VAD algorithms are based on averages over windows of fixed length or on methods using a uniform time-frequency resolution [3-6]. It is well known that speech signals are non-stationary and contain many transient components. For this reason, using a uniform time-frequency resolution method to extract parameters for VAD is not suitable and is not appropriate for noisy environments. In addition, a consistent accuracy cannot be achieved since most VAD algorithms rely on fixed threshold values for comparison. In conventional VAD algorithms, the threshold values are calculated in the silent conditions and are improper for noisy conditions. Therefore, a robust VAD should utilize time-varying threshold values to obtain a better performance.

In order to overcome the above two problems, this paper presents a new VAD algorithm using the perceptual wavelet packet transform (PWPT) and the Teager energy operator (TEO). The PWPT and the TEO are applied to provide a variable time-frequency resolution analysis and a time-varying threshold value, respectively. The PWPT is designed to match the human psychoacoustic model and can improve the performance of various wavelet-based speech processing systems, such as speech enhancement [7] and speech coding [8]. Furthermore, the TEO is a powerful nonlinear operator and is capable of extracting the signal energy based on mechanical and physical considerations. It is shown that the TEO has promising results in a number of speech applications [9-10]. By the use of these two improved techniques, i.e. PWPT and TEO, the proposed algorithm can develop a robust parameter called voice activity shape (VAS) for VAD. Since the magnitude of the VAS is time adapted in function of speech components, a robust VAD algorithm can be constructed by tracing the magnitude of VAS. Furthermore, the preset threshold values or a priori knowledge of the SNR usually needed in conventional VAD methods can be completely avoided in this new algorithm. Using speech signals corrupted by additive and real noises, experimental results show that the proposed VAD algorithm obtains a better performance than that of G.729B [6].

2. PWPT AND TEO FOR VAD ALGORITHM

2.1 Perceptual Wavelet Packet Transform
As mentioned in [7-8], the decomposition tree structure of the PWPT is designed to approximate the critical bands as close as possible. It has been shown that frequency components of sound can be integrated into critical bands that refer to bandwidths at
which subjective response become significantly different [11]. One class of critical band scales is called the Bark scale. Based on the measurements by Zwicker et al. [12], the Bark scale \( z \) can be approximately expressed in terms of the linear frequency by
\[
z(f) = 13 \arctan(7.6 \times 10^{-4} f) + 3.5 \arctan(1.33 \times 10^{-4} f)^2 \quad \text{[Bark]}
\]
where \( f \) is the linear frequency in Hertz. The corresponding critical bandwidth (CBW) of the center frequencies can be expressed by
\[
\text{CBW}(f_c) = 25 + 75(1 + 1.4 \times 10^{-6} f_c^2)^{0.69} \quad \text{[Hz]}
\]
where \( f_c \) is the center frequency (unit: Hertz). Theoretically, the human auditory frequency range spans from 20 to 20000 Hz and covers approximately 25 Barks.

Table 1. The characteristics of critical bands under 4 kHz

<table>
<thead>
<tr>
<th>No.</th>
<th>( f_c ) (Hz)</th>
<th>CBW</th>
<th>No.</th>
<th>( f_c ) (Hz)</th>
<th>CBW</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>50</td>
<td>-</td>
<td>10</td>
<td>1170</td>
<td>190</td>
</tr>
<tr>
<td>2</td>
<td>150</td>
<td>100</td>
<td>11</td>
<td>1370</td>
<td>210</td>
</tr>
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<td>250</td>
<td>100</td>
<td>12</td>
<td>1600</td>
<td>240</td>
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<td>4</td>
<td>350</td>
<td>100</td>
<td>13</td>
<td>1850</td>
<td>280</td>
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<tr>
<td>5</td>
<td>450</td>
<td>110</td>
<td>14</td>
<td>2150</td>
<td>320</td>
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<tr>
<td>6</td>
<td>570</td>
<td>120</td>
<td>15</td>
<td>2500</td>
<td>380</td>
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<tr>
<td>7</td>
<td>700</td>
<td>140</td>
<td>16</td>
<td>2900</td>
<td>450</td>
</tr>
<tr>
<td>8</td>
<td>840</td>
<td>150</td>
<td>17</td>
<td>3400</td>
<td>550</td>
</tr>
<tr>
<td>9</td>
<td>1000</td>
<td>160</td>
<td></td>
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</tr>
</tbody>
</table>

In this paper, the underlying sampling rate is set to be 8 kHz, yielding a bandwidth of 4 kHz. Within this bandwidth, there are approximately 17 critical bands as listed in Table 1 [11]. Fig. 1 shows the corresponding PWPT decomposition tree which contains 16 basic wavelet decomposition cell and five decomposition levels. Each decomposition cell can be implemented via the filter band approach proposed by Mallat [13]. Figs. 2(a) and 2(b) show the basic wavelet decomposition and reconstruction cells. In Fig. 2, \( h_0(n) \) and \( h_1(n) \) are the analysis low-pass scaling filter and the high-pass wavelet filter, respectively, whereas \( g_0(n) \) and \( g_1(n) \) are the synthesis low-pass scaling filter and the high-pass wavelet filter, respectively. Also, the symbols \( \downarrow 2 \) and \( \uparrow 2 \) shown in Fig. 2 denote the operation of downsampling by 2 and upsampling by 2, respectively. In Fig. 2(a), \( \{c_0(n)\}_{n \in Z} \) denotes the input to the basic decomposition cell and the outputs of this cell [14] are given by
\[
c_i(k) = \sum_n h_i(n - 2k)c_0(n)
\]
\[
d_i(k) = \sum_n h_i(n - 2k)c_0(n)
\]
where \( c_i(k) \) and \( d_i(k) \) are called the approximation coefficients and the detail coefficients of the first level wavelet decomposition of \( c_0(n) \), respectively. And its corresponding wavelet reconstruction cell as shown in Fig. 2(b) can be operated as
\[
c_0(m) = \sum_k [g_0(2k - m)c_i(k) + g_1(2k - m)d_i(k)].
\]

By the use of this PWPT, the input speech signal can be transformed into 17 critical wavelet subband signals. The choice of wavelet filter is important for the frequency selectivity as well as the time domain resolution of the wavelet filter bank. The filters proposed by Daubechies are the ones that best preserve frequency selectivity as the decomposition level of the PWPT increases. This is due to their regularity property [17]. In addition, computational complexity of a wavelet filter bank is directly dependent on the length of wavelet filter. Hence, a 10-point Daubechies wavelet filter [15] is chosen in the proposed VAD algorithm to preserve a sufficient frequency selectivity for each critical wavelet subband signal. Simultaneously, it makes the PWPT quite practical and efficient for the proposed VAD algorithm. Figs. 3 (a) and 3(b) plot the resulting 17-band PWPT of the Bark scale and the CBW, respectively.

![Fig. 1. The tree structure of the PWPT.](image)

![Fig. 2. (a) The basic wavelet decomposition cell and (b) reconstruction cell.](image)

![Fig. 3. (a) Bark scale as a function of center frequency, and (b) critical bandwidth as a function of center frequency.](image)
2.2 Teager Energy Operator

It has been shown [9-10] that the TEO is a powerful nonlinear operator which has been used successfully in various speech applications. For a given bandlimited discrete speech signal \( y(n) \), the discrete form of the TEO introduced by Kaiser [9] is given by

\[
\Psi[y(n)] = y^2(n) - y(n+1)y(n-1)
\]

where \( \psi[y(n)] \) is called the TEO coefficient of \( y(n) \). Note that the TEO can enhance the discriminability of speech components among those of noise [10].

3. PROPOSED VAD ALGORITHM

In the flow chart of the proposed VAD algorithm shown in Fig. 4, the proposed VAD algorithm first computes the PWPT of the input speech signal \( x(n) \) and results in 17 critical subband signals, namely \( w_{j,m}(k) \) where \( 3 \leq j \leq 5 \) is the level of the PWPT, \( 1 \leq m \leq 17 \), and \( 1 \leq k \leq 2^j \). Then, from (6), a set of \( t_{j,m}(k) = \psi[w_{j,m}(k)] \) can be derived from the TEO of \( w_{j,m}(k) \).

![Fig. 4. The flow chart of the proposed VAD algorithm.](image)

3.1 Band Selection

The level-dependent threshold, i.e. \( \lambda_{j} = \sigma_{j} \sqrt{2 \log(N)} \), proposed by Johnstone and Silverman [16] is embedded for the band selection. That is,

\[
T_{j,m}(k) = \begin{cases}
T_{j,m}(k), & \text{if } \text{var}[t_{j,m}(k)] \geq \lambda_{j} \\
0, & \text{otherwise}
\end{cases}
\]

where \( \text{var}[t_{j,m}(k)] \) denotes the variance of \( t_{j,m}(k) \). Here the band selection is used to reject the subband which occurs noise only for VAD.

3.2 Masks Construction

For each band-selected \( T_{j,m}(k) \), a mask is obtained by

\[
M_{j,m}(k) = T_{j,m}(k) \ast H_{j}(k)
\]

where \( \ast \) denotes the convolution operation and \( H_{j}(k) \) is a 256/2\(^j\)-point level-dependent Hamming window.

3.3 Calculation of voice activity shape (VAS)

The voice activity shape \( V(n) \) is calculated by

\[
V(n) = \sum_{m=1}^{17} W_{m}(n)
\]

where \( W_{m}(n) \) is the directly inverse PWPT (IPWPT) of each \( M_{j,m}(k) \) given by (8).

3.4 VAD Decision

As mentioned previously, the VAS is time-adapted in function of speech components such that it can be applied to the proposed VAD algorithm. It is observed that the magnitudes of \( V(n) \) in voice-active regions are always greater than those in voice-inactive regions. In noiseless conditions, the \( V(n) \) of voice-inactive regions is zero and voice-active regions can be easily detected by checking whether \( V(n) > 0 \). However, \( V(n) \) exists an offset value \( \beta \) in the voice-inactive regions while the speech is contaminated by background noises. Under this condition, the voice-active regions are detected when \( V(n) > \beta \). To determine this offset value, an iteration algorithm proposed by this paper is composed of the following three steps:

1. Initially set \( k = 1 \) and define \( V^{(1)}(n) = V(n) \).
2. Let \( V^{(k+1)}(n) \) be defined as

\[
V^{(k+1)}(n) = \begin{cases}
V^{(k)}(n), & \text{if } V^{(k)}(n) < E[V^{(k)}(n)] \\
E[V^{(k)}(n)], & \text{otherwise}
\end{cases}
\]

where \( E[V^{(k)}(n)] \) is the expected value of \( V^{(k)}(n) \).
3. If \( E[V^{(k)}(n)] = E[V^{(k+1)}(n)] \), compute the offset value \( \beta = 1.5 \times E[V^{(k+1)}(n)] \). Otherwise, set \( k = k+1 \) and return to step 2.

4. EXPERIMENTAL RESULTS

![Fig. 5. (a) The VAS (solid line) and the offset value (dashed line) of the clean speech signal “seven-nine-seven-o-nine” shown in (b), (b) the waveform of the clean speech signal and its VAD result.](image)
the VAD result of the proposed algorithm on the noisy speech signal (SNR = 0dB) of Fig. 5.

(a)

(b)

Fig. 6. (a) the VAS (solid line) and the offset value (dashed line) of the noisy speech signal “seven-nine-seven-o-nine” (white noise, SNR = 0dB) shown in (b), and (b) the waveform of the noisy speech signal and its VAD result.

Table 2. $P_d$'s (%) and $P_f$'s (%) of the proposed, wavelet-based*, and G.729B VAD for noisy environments

<table>
<thead>
<tr>
<th>Noisy Environments</th>
<th>Method</th>
<th>Proposed VAD</th>
<th>Wavelet-based VAD*</th>
<th>G.729B VAD</th>
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<tr>
<td></td>
<td>$P_d$</td>
<td>$P_f$</td>
<td>$P_d$</td>
<td>$P_f$</td>
</tr>
<tr>
<td>Noise</td>
<td>Speech</td>
<td>Noise</td>
<td>Speech</td>
<td>Noise</td>
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<tr>
<td>White</td>
<td>25 dB</td>
<td>99.8</td>
<td>3.2</td>
<td>99.8</td>
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<tr>
<td></td>
<td>15 dB</td>
<td>97.3</td>
<td>1.6</td>
<td>96.4</td>
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<td></td>
<td>10 dB</td>
<td>88.5</td>
<td>1.3</td>
<td>86.4</td>
</tr>
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<td></td>
<td>5 dB</td>
<td>86.4</td>
<td>1.1</td>
<td>82.1</td>
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<td></td>
<td>0 dB</td>
<td>83.6</td>
<td>1.0</td>
<td>78.3</td>
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<tr>
<td>Street</td>
<td>25 dB</td>
<td>99.6</td>
<td>11.8</td>
<td>98.9</td>
</tr>
<tr>
<td></td>
<td>15 dB</td>
<td>98.3</td>
<td>12.5</td>
<td>96.8</td>
</tr>
<tr>
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<td>10 dB</td>
<td>95.5</td>
<td>12.7</td>
<td>91.4</td>
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<td></td>
<td>5 dB</td>
<td>92.6</td>
<td>13.2</td>
<td>85.6</td>
</tr>
<tr>
<td></td>
<td>0 dB</td>
<td>90.8</td>
<td>14.2</td>
<td>81.1</td>
</tr>
<tr>
<td>Car</td>
<td>25 dB</td>
<td>99.8</td>
<td>6.9</td>
<td>99.3</td>
</tr>
<tr>
<td></td>
<td>15 dB</td>
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<td></td>
<td>0 dB</td>
<td>92.4</td>
<td>10.2</td>
<td>79.1</td>
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| * The algorithm of this wavelet-based VAD is the same as the proposed VAD except the use of conventional 4-stage wavelet packet transform.

To obtain $P_d$ and $P_f$, the active and inactive regions to the clean speech signals are first marked manually. Then, $P_d$ is defined as the ratio of the correct speech decisions to the hand-marked speech regions, while $P_f$ is defined as the ratio of the false speech decisions to the hand-marked noise regions. Under a variety of noise sources and levels, the $P_d$ and the $P_f$ of the proposed algorithm are compared with those of the VAD specified in the ITU standard G.729B and of the VAD using the conventional wavelet packet transform. The above experimental results are summarized in Table 2. From Table 2, one observes that the proposed VAD has superior performance to the G.729B and the conventional wavelet-based algorithm.

5. CONCLUSIONS

A new approach to the problem of VAD using the PWPT and the TEO has been presented in this paper. By the use of the PWPT and the TEO, a robust parameter called VAS which is time-adapted to the speech waveform is developed. Then, such a VAS can be utilized to achieve a robust VAD. The advantage of the proposed algorithm over the conventional VAD is that it does not require the preset threshold values or a priori knowledge of the SNR. Various experimental results show that the proposed VAD algorithm obtains a better performance than that of the G.729B. In the future work, the proposed VAD algorithm will be used with speech coding systems to increase their encoding performance under various types of background noises.

6. REFERENCES